

**June**

- June 1 - SLP Begins!
- June 9 - Juggling Funny Stories 10:30 a.m. at Manawa Elementary School (All Ages)
- June 17 - Critter Crafts Drop-in between 2-4 p.m. (Best for Ages 5+)
- June 18 - Winged Wonders 2:00 p.m. (All Ages)
- June 19 - Sage the Tail Waggin' Tutor 3:15 p.m. (Best for Ages 5+)
- June 23 - Splashpad Storytime 9:30 a.m. at MAVF Park (All Ages)

**July**

- July 2 - Rodeo Royalty Meet & Greet 10:00 a.m. (All Ages)
- July 2 - Free Ice Cream Treats 11:00 a.m. (While supplies last) (All Ages)
- July 3 - Library Closed
- July 8 - Prehistoric Pets 1:30 p.m. (All Ages)
- July 15 - Soap Dino Eggs 3:00 p.m. (All Ages)
- July 16 - Sage the Tail Waggin' Tutor 2:30 p.m. (Best for Ages 5+)
- July 16 - Dinosauria 101 3:30 p.m. (Best for ages 6+)
- July 21 - Library Lego Lab 3:30 p.m. (Best for ages 5+)

**August**

- August 6 - Manawa Night Out at Lindsay Park 4:30 p.m. - 7:00 p.m.
- August 20 - Sage the Tail Waggin' Tutor 2:30 p.m. (Best for Ages 5+)
- August 28 - Paper Making Magic, Drop-in between 2-4 (All Ages)
- August 28 - Last day to turn in Reading Logs

# UNEARTH A STORY

**Independent Readers**



Bring your log into the library when you visit and get it stamped by a librarian. **Get 5 stamps and win a prize!**

1

Date

2

Date

3

Date

4

Date

5

Date

PRIZE RECEIVED

librarian initial here

First & Last Name (print clearly):

\_\_\_\_\_

Age: \_\_\_\_\_

## UNEARTH A STORY

1. Track your reading progress by coloring one box for every 15 minutes you read or for each activity completed. You may use **activities for up to five boxes**.
  2. Scratch off special boxes when you reach reading milestones to reveal your prize.
  3. Return all logs to the library by **Friday, August 28th**, to earn your prizes.
- All prizes must be claimed at Sturm Memorial Library and are subject to change.

## ACTIVITIES

You can use up to five activities to mark boxes on your log.  
Complete as many as you like for maximum fun!

- Attend a library program
- Read in a tent or fort, or on a blanket outside under a tree
- Put on your favorite song and show off silly dance moves
- Read before you go to bed
- Play a rhyming game with someone (take turns saying words that rhyme with the starting word)
- Go for a walk or sit outside and draw any animals you see
- Read to a pet or stuffed animal
- Decorate a rock with a nice message and hide it outside
- Make up a silly song about everyday activities
- Draw a picture of your favorite book character
- Tell a joke to a librarian
- Write a nice note for a friend and give it to them
- Play Hide & Seek with your grown-up (take turns hiding)
- Visit a park and play together
- Draw a picture and tell a story about it
- Go on a walk and make up a story about something you see
- Read a wordless picture book with a friend or grown-up and talk about what is happening in the pictures
- Play a card or board game with someone
- Practice writing your name and phone number. Ask a grown-up to write them down first, so you can trace or copy their writing.

Start Here

The grid consists of 10 rows and 10 columns of boxes. A green circle with an arrow points to the top-left box, labeled "Start Here".

Highlighted boxes and their contents:

- Row 2, Column 4: Dig It Stone!
- Row 4, Column 4: Ice Cream!
- Row 7, Column 9: \$\$
- Row 10, Column 10: CHOOSE YOUR BOOK PRIZE!

The grid is decorated with various illustrations including a blue diamond, a green gem, a brown gem, a fossil, a dinosaur skeleton, a treasure chest, and a fossil.